Oops, I Wrote a Portable Runner in Go

Robert Burke **©**lostluck



Didn't Finish Writing Oops, I-Wrote a Portable Runner in Go



How to Implement an SDK Feature?

- Look at how other SDKs do it.
- Implement.
- 3. Unit test.
- 4. Integration testing.







samza











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What is being computed?

	Google Cloud Dataflow	Apache Flink	Apache Spa (RDD/DStream I
ParDo	√	√	✓
GroupByKey	✓	√	~
Flatten	✓	✓	✓
Combine	✓	✓	✓
Composite Transforms	~	~	~
	./	./	./

https://beam.apache.org/documentation/runners/capability-matrix/







Declare the side input



```
ProcessElement(..., lookup func(K) func(*V) bool,...){
...
vals := lookup(key)
var val V

for vals(&val) { ... }
Look up an iterator for a key

Iterate over associated values
```

Map Side Inputs



```
for vertalling and the second of the second 
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Look up an iterator for a key
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Iterate over associated values
```

Declare the side











```
import "github.com/apache/beam/sdks/v2/go/pkg/beam/util/harnessopts"
func main() {
    flags.Parse()
    harnessopts.SideInputCacheCapacity(*cacheKeyCount)
    beam.Init()
```





```
ProcessElement(..., lookup func(K) func(*V) bool,...){
...

timestamps.Update(ctx,time.Now().UnixNano())

vals := lookup(key)

var val V

for vals(&val) { ... }

timestamps.Update(ctx,time.Now().UnixNano())
```

Cross Bundle Cache

```
ProcessElement(..., lookup fur
                             ..().UnixNano())
timestamps. Ir
                                      Caching Observed?
      _s(&val) { ... }
timestamps.Update(ctx,time.Now().UnixNano())
```







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Cross Bundle Cache

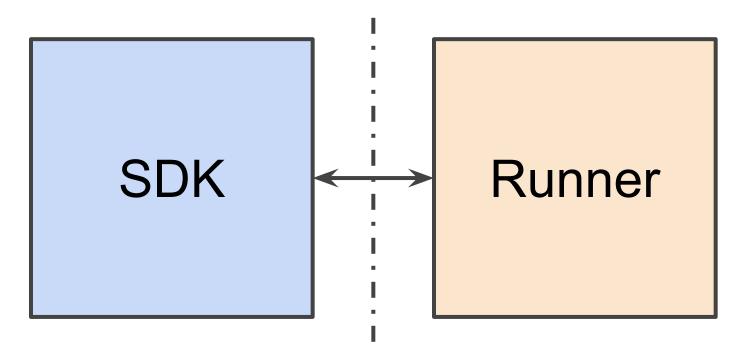
```
ProcessElement(..., lookup fur
                             ..().UnixNano())
timestamps. Ir
                                      Caching Observed?
      _s(&val) { ... }
timestamps.Update(ctx,time.Now().UnixNano())
```



Portable Worker



FnAPI







Beam has a Testing Problem

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My Runner's Goals

- SDK Testing focused
- Low Bar: Supercede Go Direct
 Runner
- Local & Single Machine
- In Memory
- Per-Pipeline Configurable
- High Bar: Run Java and Python pipelines

Contribute it to the repo



Names are hard



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Name possibilities

local: emphasises it's not a distributed computation, but limits growth in that direction.

fake: tongue-in-cheek reference to <u>test fakes</u> which represent using a full implementation but may take some shortcuts that aren't appropriate in production

beam: It is what it is, but confusing to all future runners.

 $\textbf{model} \hbox{: Clear, unambiguous that it represents implementation of the beam model. Might be} \\$

confusing when discussion the model though (does model implement foo...)

unit: Emphasises its suitability for unit testing, in unoptimized mode.

portable: Might get conflated with the Python portable runner.

universal: Might get confused with the decommissioned Java universal runner.

teach: emphasises the customizability and pedagogical benefits of the runner.

comp: emphasises the ability to validate different components.

collab: emphasises how the runner collaborates with SDKs to make testing things easier.

But easily mistaken for Google Colab.

sdk: improved reference point runner -> each sdk has a Direct runner, so the term is confusing. Calling the the sdk runner or the gosdk runner avoids the confusion, and makes it rather clear about the implementation of it is. Bad point: then the packaging can get confusion: is the problem in the Go sdk or the gosdk?

<some not generic name>: care needs to be taken against being confused with other products and features in the data processing space.

handlebar: it gives control to pipelines for how it will execute (might be confused with the related moustache templates extension)

prism: It splits the Beam into its component parts, makes it visible.

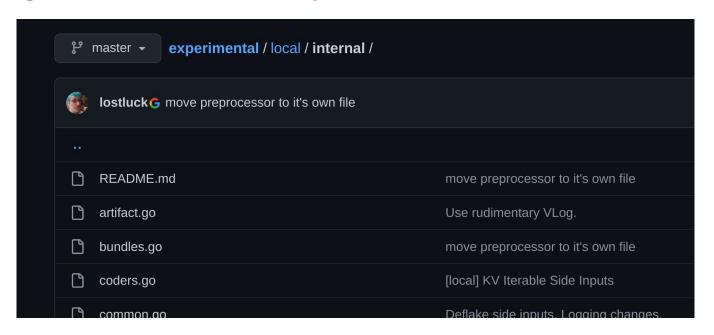
lens: It focuses Beam into a pinpoint for consistent testing.



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Loopback



```
func Execute(ctx context.Context, p *beam.Pipeline) (beam.PipelineResult, error) {
   if *jobopts.Endpoint == "" {
       // One hasn't been selected, so lets start one up and set the address.
       // Conveniently, this means that if multiple pipelines are executed against
       // the local runner, they will all use the same server.
       s := internal.NewServer(0)
       *jobopts.Endpoint = s.Endpoint()
       go s.Serve()
   if !jobopts.IsLoopback() {
       // log.Infof(ctx, "Environment type: %v, forcing loopback, as the local runner
       *jobopts.EnvironmentType = "loopback"
   return universal.Execute(ctx, p)
```

Single PTransform Execution



```
// Goroutine for executing bundles on the worker.
go func() {
   // Send nil to start, Impulses won't require parental translation.
    processed <- nil
   for b := range toProcess {
        b.ProcessOn(wk) // Blocks until finished.
        // Metrics?
       j.metrics.contributeMetrics(<-b.Resp)</pre>
        // Send back for dependency handling afterwards.
        processed <- b
   close(processed)
}()
prevs := map[string]map[string]*bundle{}
for _, tid := range topo {
    // Block until the previous bundle is done.
    <-processed
```

```
coders := map[string]*pipepb.Coder{}

transforms := map[string]*pipepb.PTransform{
    tid: t, // The Transform to Execute!
}
```

```
reconcileCoders(coders, pipeline.GetComp
247

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desc := &fnpb.ProcessBundleDescriptor{
    Id: bundID,
    Transforms: transforms,
    WindowingStrategies: pipeline.GetCom
    Pcollections: pipeline.GetCom
    Coders: coders,
    StateApiServiceDescriptor: &pipepb.A

Url: wk.Endpoint(),
```



GBKs



```
func gbkBytes(ws *pipepb.WindowingStrategy, wc exec.WindowDecoder, kc, vc *pipepb.Coder,
    var outputTime func(typex.Window, mtime.Time) mtime.Time
    switch ws.GetOutputTime() {
    case pipepb.OutputTime_END_OF_WINDOW:
       outputTime = func(w typex.Window, et mtime.Time) mtime.Time {
            return w.MaxTimestamp()
    default:
        logger.Fatalf("unsupported OutputTime behavior: %v", ws.GetOutputTime())
    type keyTime struct {
             []byte
              typex.Window
       time mtime.Time
       values [][]byte
   // Map windows to a map of keys to a map of keys to time.
    // We ultimately emit the window, the key, the time, and the iterable of elements,
    // all contained in the final value.
    windows := map[typex.Window]map[string]keyTime{}
    kd := pullDecoder(kc, coders)
    vd := pullDecoder(vc, coders)
    // Right, need to get the key coder, and the element coder
```



What I've got so far



- One PTransform at at time.
- ParDos
- GBKs
- Unlifted Combines
- Metrics



Example: CombineFns



CombineFn



Input I -> Accumulator A -> Output O

- CreateAccumulator () -> A
- Add Input
- Merge Accumulators (A, A) -> A
- Extract Output

- $(I, A) \rightarrow A$
- $(A) \rightarrow 0$

CombineFn



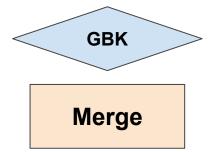
Input I == Accumulator A == Output O

- CreateAccumulator () -> A
- Add Input
 (I, A) -> A
- Merge Accumulators (A, A) -> A
- Extract Output (A) -> 0

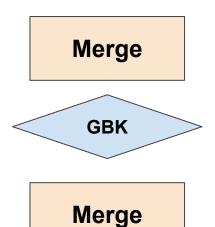
Combiner Lifting



Unlifted



Lifted





CombineFn



Input I != Accumulator A == Output O

- CreateAccumulator () -> A
- Add Input
 (I, A) -> A
- Merge Accumulators (A, A) -> A
- Extract Output (A) -> 0

Combiner Lifting



Unlifted

GBK

Add Input

Extract Output

Lifted

Add Input

GBK

Merge

Extract Output



Combiner Lifting



- Used in Batch execution
 - Bigger bundles, more benefit
- Not used in Streaming execution
 - Small bundles, negligible benefit



Example: SplittableDoFns



Splittable DoFns



- CreateInitialRestriction
- CreateTracker
- SplitRestriction
- RestrictionSize
- ...and more



My Runner's "Secret" Goals

Production Ready?

- Modular
- Production features
 - Optimized Execution Graph
 - Disk Spillover
- Automation of Testing SDK Features



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Related Talks



Writing a native Go streaming pipeline

Tuesday 16:15-16:40 CDT, Room 203 with Danny McCormick and Jack McCluskey https://2022.beamsummit.org/sessions/native-go-pipeline/





Direct Runners are Bad





Direct Runners are Bad

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